Jump2it GameMat
User’s Manual

⚠️ WARNING
Read these materials prior to assembling and using this mat

DO NOT attempt or allow somersaults. Landing on the head or neck can cause serious injury, paralysis or death, even when landing in the middle of the bed.

DO NOT allow more than one person on the trampoline. Use by more than one person at the same time can result in serious injury.

Use trampoline only with mature, knowledgeable supervision.

The maximum user weight varies by product. Please consult your trampoline user’s manual for the appropriate weight ratings.

Retain address information for future use.

JumpSport, Inc.
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P/N: INS-P-11155A
Thank you for purchasing a Jump2it GameMat!

The following pages contain diagrams, pictures, and written instructions for installing your Game Mat.

*Familiarize yourself with the Assembly and Installation Instructions before beginning installation.*

If you already have a mat connected to your trampoline, completely remove the mat and all springs before continuing to next page.
**Assembly and Installation Instructions**

1) Connect jumping mat to trampoline frame using 4 springs. Connect each spring to a V-ring and spring notch, approximately 1/4 circle apart from each other. Warning labels must face up.

**Note:** For this Step, the springs do not have to be perfectly spaced. They are to help keep tension on the mat temporarily while you attach the remaining springs.

2) Start at a spring that is already connected. While standing outside the frame, count 4 V-rings and spring notches clockwise, and connect another spring. The easiest way to connect a spring is to hook spring onto V-ring, then pull it toward you and hook it into spring notch on top of frame rail.

3) Continue counting 4 V-rings and notches and connecting a spring until you have gone all the way around the trampoline.

When you get to a spring that you connected in Step 1, reposition it if necessary, so that the springs are all spaced exactly 4 V-rings and spring notches apart.

**TIP:** For easy spring installation, connect spring to V-ring of mat and pull toward you, to connect to frame. Use a second spring as a tool to hook onto the one you are installing.

**IMPORTANT:** If you have a PowerBounce Trampoline, open the separate PowerBounce box and use those instructions to install the PowerBounce springs while you install the standard springs in the following steps.
WARNING: Trampoline use is not recommended without the frame pad installed. The frame pad is designed to reduce the possibility of injury by protecting the user from coming into contact with the frame and springs of the trampoline. It is very important that you properly and securely attach the frame pad to the frame, and that it is in the correct position prior to using the trampoline.

4) Now connect a spring to every middle V-ring and spring notch, working clockwise around the trampoline. Have someone work across from you, also going clockwise.

*Note:* It is important to have someone working across from you. Otherwise the springs could become over-extended, causing them to become difficult to attach.

5) Connect all the remaining springs to the trampoline, again working clockwise, with someone working across from you.

*Your Jump2it GameMat is now completely installed and ready for use!*

(Top view)
Limited Warranty

What is covered by this warranty? This warranty covers any defects in materials or workmanship on all of the components of the JumpSport and AlleyOop Sports Jump2it Game Mats, and is extended exclusively to the original retail purchaser.

How long does this coverage last?

Warranty coverage for JumpSport Game Mats begins from the original date of purchase and lasts as follows:
• Fabric on jumping surface (mat) – 5 years
• Stitching on mat (includes V-rings and straps that hold the V-rings in place) – 2 years

Warranty coverage for AlleyOop Sports Game Mats begins from the original date of purchase and lasts as follows:
• Fabric on jumping surface (mat) – 5 years
• Stitching on mat (includes V-rings and straps that hold the V-rings in place) – 5 years

What will JumpSport do? If you return the defective part to JumpSport as instructed below, JumpSport will either repair or replace such part, at JumpSport’s discretion, and return it to you.

What is not covered by this warranty? This warranty does not cover expenses of on-site labor, shipping costs, travel, assembly or disassembly, or other charges associated with the repair or replacement of covered components. This warranty also does not cover any problem that is caused by abuse, misuse, commercial or public use, ordinary wear and tear, weathering, acts of God (such as wind and lightning), failure to follow directions, improper installation, improper maintenance, or any silk screened graphics. Rust is a natural occurrence with any outdoor steel product and is likewise not covered by this warranty, to the extent that it does not affect the structural integrity of the part.

JUMPSPORT IS NOT RESPONSIBLE OR LIABLE FOR INDIRECT, SPECIAL, OR CONSEQUENTIAL DAMAGES ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THE PRODUCT OR OTHER DAMAGES WITH RESPECT TO ANY LOSS, INCLUDING BUT NOT LIMITED TO ECONOMIC LOSS, LOSS OF PROPERTY, LOSS OF REVENUE OR PROFITS, LOSS OF ENJOYMENT OR USE, COST OF REMOVAL, INSTALLATION OR OTHER CONSEQUENTIAL DAMAGES. SOME STATES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES. ACCORDINGLY, THE ABOVE LIMITATION MAY NOT APPLY TO YOU.

THE WARRANTY EXTENDED HEREUNDER IS IN LIEU OF ALL OTHER WARRANTIES AND ANY IMPLIED WARRANTY OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE IS LIMITED IN ITS SCOPE AND DURATION TO THE TERMS SET FORTH HEREIN. SOME STATES DO NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS. ACCORDINGLY, THE ABOVE LIMITATION MAY NOT APPLY TO YOU.

How to get a defective part replaced:
1) Call the JumpSport Customer Service department at 408-213-2551 to obtain a Return Authorization number. All returns must be pre-authorized.
2) Send the part(s) to the designated Service Center, along with a copy of your original sales receipt and a brief written description of the problem, including how it occurred. You must pay freight and insurance to return the part to JumpSport. At JumpSport’s sole discretion, we may ask you to send photographs in addition to or in lieu of returning the part.
3) After inspecting the returned part(s), JumpSport will make a final determination whether the part is covered by this warranty. We reserve the right to examine photographs or physical evidence concerning parts claimed to be defective prior to making a final determination concerning the claim. A repaired or replacement part will be returned to you. (Shipping charges may apply.) Please allow 3 to 4 weeks for delivery.

This warranty gives you specific legal rights. You may also have other rights which vary from state to state.